

# Braun Trees in Agda

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May 25, 2017  
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# What are Braun trees?

Among the many types of balanced binary trees, the Braun trees (Braun & Rem, 1983) are perhaps the most limited. A Braun tree is a binary tree which is as balanced as it can possibly be, every node satisfies the following condition:

- The left subtree has either the same number of nodes as the right subtree or one more.

# Braun trees

A binary tree is a Braun tree if:

- It is empty or
- Its left and right subtrees are Braun trees

Braun trees are balanced, their maximum depth is  $O(\log_2 n)$ , where  $n$  is the number of elements in the tree.

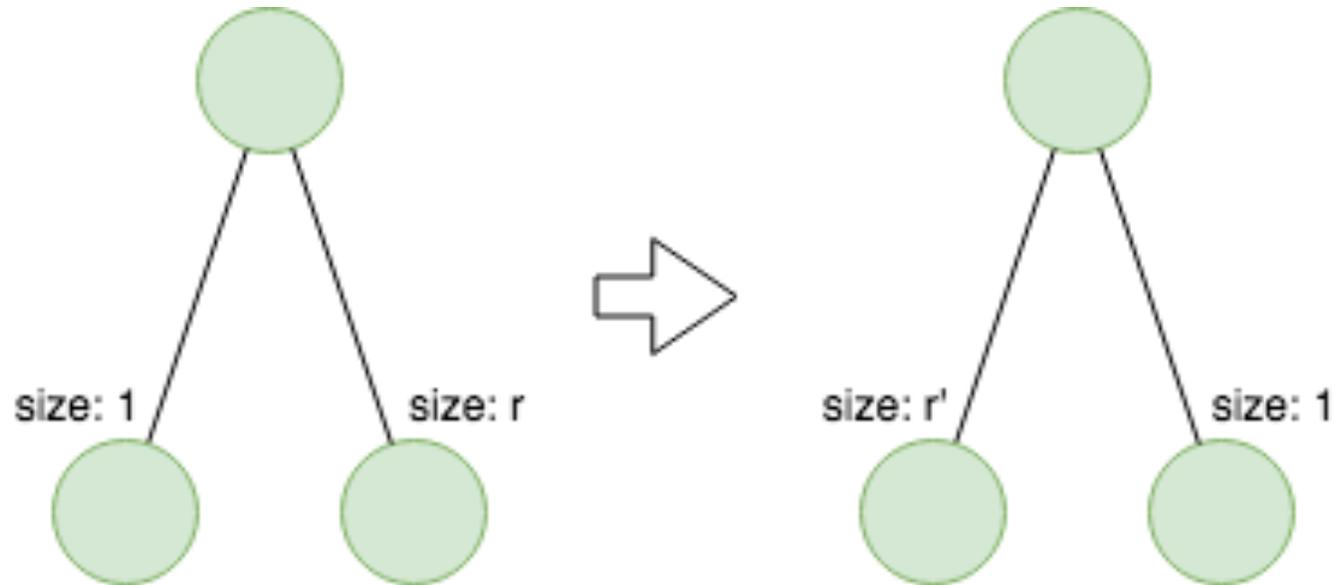
# Why in Agda?

With dependent types (Stump, 2015) we can define the type of height-balanced trees of a certain size, the type **BraunTree** is indexed by a natural number which represents the size of the tree.

**BraunTree 0**  
**BraunTree 1**  
⋮  
**BraunTree n**

# Property balanced of Braun trees

The trick for maintain the property of balanced Braun trees occur during insertion data.



# Data type Braun trees

The index  $n$  is the size of the tree (number of elements of type  $A$ )

```
postulate
  A      : Set
  _<A_  : A → A → ℬ

data BraunTree : (n : ℕ) → Set where
  empty  : BraunTree 0
  node   : ∀ {m n}
    → A → BraunTree m → BraunTree n
    → m ≡ n ∨ m ≡ suc n
    → BraunTree (suc (m + n))
```

# Data type Braun trees

```
postulate
```

```
  a : A
```

```
data1 : BraunTree 0
```

```
data1 = empty
```

```
data2 : BraunTree 1
```

```
data2 = node a
```

```
      empty
      empty
      (inj1 refl)
```

```
data3 : BraunTree 2
```

```
data3 = node a
```

```
      (node a
         empty
         empty
         (inj1 refl))
      empty
      (inj2 refl)
```

# Method of Braun trees

- Insert

```
{- we will keep smaller ( $\_<A\_$ ) elements closer to the root of the Braun tree as we insert -}
btInsert :  $\forall \{n\} \rightarrow A \rightarrow \text{BraunTree } n \rightarrow \text{BraunTree } (\text{suc } n)$ 
btInsert x empty = node x empty empty (inj1 refl)
btInsert x (node{m}{n} y treel treer p)
  rewrite +comm m n
  with      p          | if x <A y then (x , y) else (y , x)
...   | inj1 m $\equiv$ n    | (v1 , v2) = node v1 (btInsert v2 treer) treel (inj2 (cong suc (sym m $\equiv$ n)))
...   | inj2 m $\equiv$ sucn | (v1 , v2) = node v1 (btInsert v2 treer) treel (inj1 (sym m $\equiv$ sucn))
```

# Method of Braun trees

- Insert

```
insert1 : BraunTree 2  
insert1 = btInsert a  
          (btInsert a empty)
```

```
insert2 : BraunTree 1  
insert2 = btInsert a  
          empty
```

```
insert3 : BraunTree 3  
insert3 = btInsert a  
          data3
```

```
insert4 : BraunTree 2  
insert4 = btInsert a  
          data2
```

# Bibliography

- W. Braun. and M . Rem. (1983) A logarithmic implementation of flexible arrays. Memorandum MR83/4. Eindhoven University of Technology.
- A. Stump. (2015) Verified Functional Programming in Agda. [Online]. Disponible: <https://play.google.com/books/reader?id=kMwvDAAAQBAJ&printsec=frontcover&output=reader&hl=es&pg=GBS.PP1>

***THANKS!***