

CM0889 Analysis of Algorithms

Programming Lab 1: Robot Tour Optimisation

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1 General Information

The assignment is individual and you can use any programming language. The deadline is in the course web page.

2 Assignment (85%)

The textbook [Skiena 2012, § 1.1] introduces two heuristics and one solution for the Robot Tour Optimisation (RTO) problem:

- A) the nearest-neighbour heuristic,
- B) the closest-pair heuristic and
- C) the exhaustive search algorithm.

The assignment for this programming lab is:

- (32.5%) To implement a program with the following specification:

Input: A set P of n points in the plane with their coordinates. The input should be read from a file in the command-line arguments.

Output: The shortest cycle tour that visits each point in the set P and the distance of this cycle according to A), B) or C).

- (32.5%) Oral explanation of your solution.
- (10%) Testing your implementation.
 - i) You should add at least *two successful* instances of RTO problem for which your heuristic/algorithm gives the shortest cycle tour.
 - ii) If your heuristic fails in some instances of the RTO problem, that is, the computed shortest cycle tour is wrong, you also should add at least *two failing* instances.
- (10%) To document (in English) your source code. The documentation should explain your solution.

For simplifying your implementation you can suppose that the maximum number of points is 20.

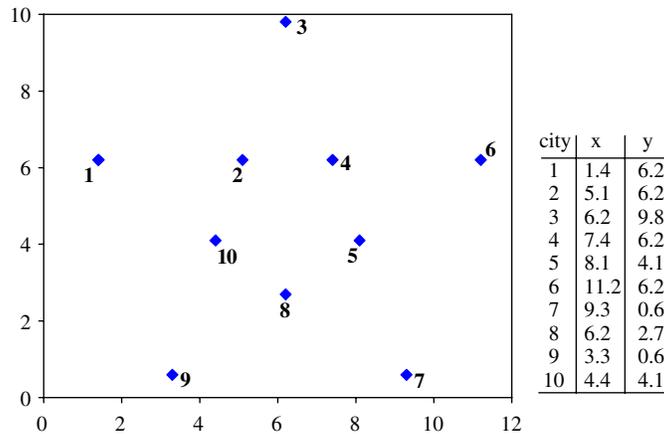


Figure 1: Instance for the RTO problem.

2.1 Input Format

The input file is a text file. The first line contains the number of points n of the set P . The following lines contain for each point its coordinates x and y as *integer* numbers.

Example 2.1. The Figure 1 shows an instance for the RTO problem (figure from [Siqueira, Steiner and Scheer 2007, Fig. 1] where the problem is about cities instead of points).

Since coordinates x and y in the input file should integer numbers, we have the following input file:

```
$ cat p1.in
10
1 14 62
2 51 62
3 62 98
4 74 62
5 81 41
6 112 62
7 93 6
8 62 27
9 33 6
10 44 41
```

2.2 Output format

The expected output of your program on the instance in Example 2.1 is:

```
$ ./rto test/succeed/p1.in
Instance:
1 14 62
2 51 62
3 62 98
4 74 62
5 81 41
6 112 62
7 93 6
8 62 27
9 33 6
```

```
10 44 41
Solution: [ 10 9 8 7 6 5 4 3 2 1 10 ]
Distance: 371.59
```

Note that other solutions are also possible.

3 Requirements (10%)

Remark: Some requirements below are written for the C programming language. Adapt these requirements to the programming language of your choice.

- i) The `main` function of your program should be in a file called `./src/rto.c`.
- ii) Your program will be compiled using the following options:
-Wall,
-Wextra, and
-Werror.
- iii) The three successful tests should be in a directory called `./test/succeed`.
- iv) If necessary, the failing test should be in a directory called `./test/fail`.
- v) Write a `Makefile` which at least the following variables and rules:

```
CC      := ...
CFLAGS := -Wall -Wextra -Werror

rto : rto.c

succeed-test : rto

fail-test : rto
```

4 Delivery (5%)

- A. To create a *private* repository in GitHub. The name of the repository must be `cm0889-lab1`.
- B. Share the repository with your lecturer (user `@asr`).
- C. To add to the repository a `README.md` file in English containing at least the following information:
 - Your name.
 - Which did you implement? The nearest-neighbour heuristic, the closest-pair heuristic or the exhaustive search algorithm.
 - Operating system version used.
 - Programming language used.
 - Compiler name and version used.
 - Do not include any other files in the repository.

5 From the coordination

El control de versiones no es solamente un herramienta que facilitará la comunicación entre los miembros del grupo y la administración de los cambios al código. El control de versiones también ayudará al profesor y al monitor a llevar un control sobre el desarrollo de la práctica. Se espera que las diferentes registros dentro del control de versiones sean cambios graduales. En caso contrario, se procederá a realizar un escrutinio con el objetivo de evitar fraudes.

References

- Siqueira, Paulo Henrique, Steiner, Maria Teresinha Arns and Scheer, Sérgio (2007). A New Approach to Solve the Traveling Salesman Problem. *Neurocomputing* 70.4–6, pp. 1013–1021. DOI: [10.1016/j.neucom.2006.03.013](https://doi.org/10.1016/j.neucom.2006.03.013) (cit. on p. 2).
- Skiena, Steven S. (2012). *The Algorithm Design Manual*. 2nd ed. Corrected printing. Springer. DOI: [10.1007/978-1-84800-070-4](https://doi.org/10.1007/978-1-84800-070-4) (cit. on p. 1).